AC - 20/05/2025 Item No. - 5.57 (N) (Sem III & IV) (1) (a, b)

As Per NEP 2020

University of Mumbai



Syllabus for Minor Vertical 2

Faculty of Arts

Board of Studies in Mass Media

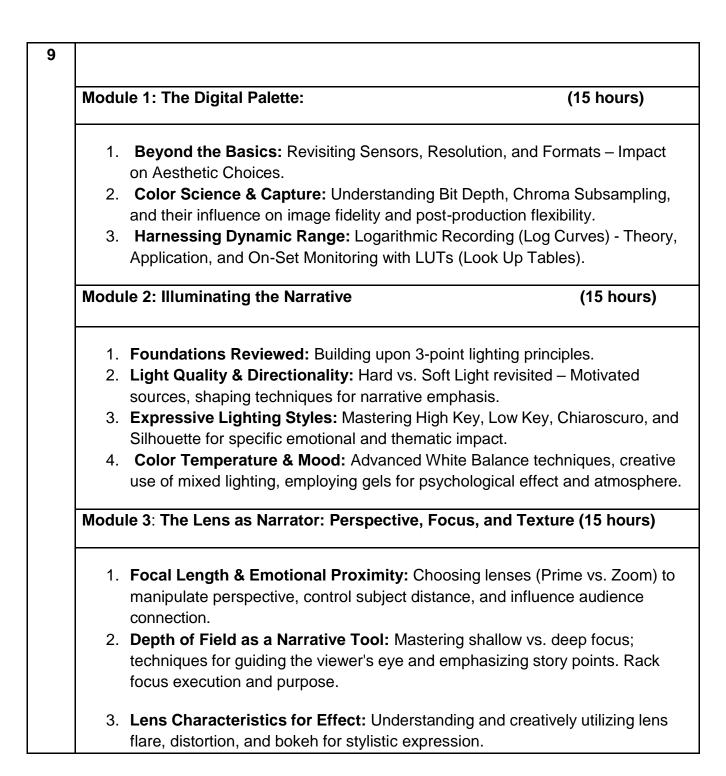
Second Year Programme in Film, Television and New Media Production Minor (Digital Production)

Semester	III & IV	
Title of Paper	Sem.	Credits
I) Basics of Cinematography II	III	4
Title of Paper		Credits
I) Production Design	IV	4
From the Academic Year		2025-26

Sem. - III

Title of Paper: Basics of Cinematography II

Sr. No.	Heading	Particulars	
1	Description the course :	Introduction, relevance, Usefulness, Application,	
	Including but Not limited to :	interest, connection with other courses, demand in the industry, job prospects etc.	
2	Vertical :	Minor	
3	Type:	Theory / Practical	
4	Credit: 4 credits		
5	Hours Allotted :	60 Hours	
6	Marks Allotted:	S Allotted: Continuous Internal Evaluation: 40 marks External Written Examination: 60 marks	
7	Course Objectives:		
	To master the technical and creative controls of digital cinema cameras to		
	serve narrative goals.		
	2. To develop proficiency in utilizing light and shadow as primary tools for		
	storytelling, mood creation, and character development.		
	1	expressive potential of lenses, focus, and filtration in	
	constructing cinematic meaning.		
8	Course Outcomes:		
		ith the functions and features of digital cinema	
	cameras, including sensor types, codecs, frame rates, and exposure controls.		
	2. To train students in came	ra operation techniques, enabling precision in	
	framing, movement, and visual composition.		
	3. To introduce the fundamentals of lighting design and lens, focusing on the		
	manipulation of light and shadow to enhance visual storytelling.		



Module 4: Camera Choreography: (15 hours) 1. **Principles of Motion:** Revisiting basic movements (Pan, Tilt, Dolly, etc.) and their fundamental narrative functions. 2. Fluid Motion & Stabilization: Steadicam, Gimbals – techniques for dynamic, immersive shots; understanding the 'why' behind stabilized movement. 3. Elevated Perspectives: Jibs, Cranes – Designing shots for scale, reveal, and changing relationships within the frame. Introduction to drone cinematography basics. 4. **Subjective Camera:** Intentional Handheld techniques – creating immediacy, tension, or specific character perspectives. 5. **Final Project Preparation:** Conceptualizing the visual approach for practical projects. **Text Books:** 1. Brown, Blain. Cinematography: Theory and Practice: Image Making for Cinematographers and Directors. (Core - Comprehensive Technical/Practical Guide). 2. Mercado, Gustavo. The Filmmaker's Eye: Learning (and Breaking) the Rules of Cinematic Composition. (Core - Composition, Visual Language, Analysis). 3. Malkiewicz, Kris; Pocket, Barbara. Cinematography: Third Edition. (Solid Foundational Overview of Techniques). 4. Box, Harry C. Set Lighting Technician's Handbook. (Crucial for Practical Lighting Setups, Equipment, Safety). Reference Books: 1. Ettedgui, Peter. Cinematography: Screencraft. (DP Interviews, Analysis of

11

10

- Styles and Approaches).
- 2. Ballinger, Alexander. New Cinematographers. (Focus on Contemporary DP Styles and Figures).
- 3. Schiller, Jakob. Digital Cinematography & Directing. (Impact of Digital Tools on the Craft).
- 4. Carlson, Vern & Sylvia. Professional Cameraman's Handbook. (Classic Technical Camera Reference, Foundational Concepts).

12	Internal Continuous Assessment: 40%	External, Semester End Examination 60% Individual Passing in Internal and External Examination
13	Continuous Evaluation through:	Q1. Answer the following (Any 5 - 3
	Quizzes, Class Tests, presentation,	marks each)(15 marks)
	project, role play, creative writing,	Q2. Answer the following
	assignment etc.(at least 3)	(15 marks)
		A (7 marks)
		B (8 marks)
		OR
		A(7 marks)
		B(8 marks)
		Q3. Answer the following (15 marks)
		A(7 marks)
		B(8 marks)
		OR
		A(7 marks)
		B (8 marks)
		Q4. Answer the following (Any 3 - 5
		marks each) (15 marks)

Sem. - IV

Title of Paper: Production Design

Sr. No.	Heading	Particulars	
1	Description the course : Including but Not limited to :	Introduction, relevance, Usefulness, Application, interest, connection with other courses, demand in the industry, job prospects etc.	
2	Vertical :	Minor	
3	Type:	Theory /Practical	
4	Credit:	4 Credits	
5	Hours Allotted :	60 Hours	
6	Marks Allotted:	Continuous Internal Assessment : 40 Marks External written Examination: 60 Marks	
7	Course Objectives:		
	 To understand the principles and evolution of production design and art direction in film, TV, and OTT. To study the aesthetics of space, colour, props, and materials in visual storytelling. To explore how art departments function within industry workflows and collaborate with directors and technical teams. 		
8	Course Outcomes: 1. To introduce students to the foundational principles of production design and art direction, including their historical evolution across film, television, and OTT platforms.		
	To examine the visual and thematic roles of space, color, props, set dressing, and materials in constructing narrative environments.		
	 To analyze key styles and movements in production design and their influence on contemporary visual storytelling. 		

9 Modules:-(15 Hours) **Module 1:Foundations of Production Design** 1. What is production design? Evolution from Art Director to Production Designer 2. The grammar of visual storytelling: Mise-en-scène and design thinking Module 2: Elements and Techniques of Design (15 Hours) 1. Designing space: Set construction, location identification, architectural awareness 2. - Texture, colour theory, and materials selection 3. - Prop and furniture design as character development tools Module 3: Formats, Budgets, and Visual Platforms (15 Hours) 1. Designing across platforms: Film vs. TV vs. OTT vs. Advertising 2. Multi-camera vs. single-camera setups 3. Live sets and high-output demands (daily soaps, sitcoms) Module 4: Pre-Production Collaboration & Final Project (15 Hours) 1. Collaborating with director, DOP, costume, VFX, props, and lighting teams 2. Storyboarding and set mapping 3. Location scouting and recce documentation 4. Workshop & Final Project: 5. Conduct a mock recce 10 **Text Books:**

Text Books: The Filmmaker's Guide to Production Design* – Vincent LoBrutto Production Design: Architects of the Screen* – Jane Barnwell Film Architecture and the Transnational Imagination* – Tim Bergfelder Reference Books: Interviews and articles featuring prominent production designers. Visual resources from: Every Frame a Painting, Art Departmental, Studio Binder.

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	Quizzes, Class Tests, presentation,	marks each)(15 marks)
	project, role play, creative writing,	Q2. Answer the following
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		A (7 marks)
		B (8 marks)
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		A(7 marks)
		B(8 marks)
		Q3. Answer the following (15 marks)
		A(7 marks)
		B(8 marks)
		OR
		A(7 marks)
		B (8 marks)
		Q4. Answer the following (Any 3 - 5
		marks each) (15 marks)

Sd/-Sd/-Sd/-Sd/-Sign of the BOS Sign of the Offg. Sign of the Offg. Sign of the Offg. Chairperson, Associate Dean, Associate Dean, Dean, Dr. Navita Kulkarni, Prof. Dr. Anil Dr. Suchitra Naik Dr. Manisha Karne **Board of Studies in** Faculty of Faculty of Singh Faculty of Mass Media Humanities Humanities **Humanities**